Notes:

View Properties / Property Animators

Every view has certain properties that can be modified (such as alpha (transparency))

Translations are defined by a starting point, ending point, and duration of translation

**Creating animation Resource**

Click “New” animation

This will create an animation.xml file

Animation Listener

Tool that gives callbacks (allowing code to execute after animation has started finished)

Activity Trnasitions

You can also add transitions between activities

Lab:

1. Add an launcher icon to app

Implementation: Add icon\_launcher image resource to file

1. Add animation to activity transition

Implementation: Create left and right translation animations

Have those run right after the resultLauncher

1. Add animation when clicking on Flashcard answer
2. Add animation when next card is shown
   1. Load in animation resource files inside OnClickListerner on next